



Undergraduate Degree Map for Completion in Four Years

College:	College of Arts and Humanities <input type="button" value="v"/>
Department:	Theatre and Dance <input type="button" value="v"/>
Name of Program:	THEATRE <input type="button" value="v"/>
Degree Designation:	BFA <input type="button" value="v"/>
Emphasis/Concentration:	THEA: DESIGN/TECHNOLOGY <input type="button" value="v"/>
Option:	<input type="text"/>
Version:	1 <input type="button" value="v"/>
Version Explanation:	Entering in Even Year <input type="text"/>
Type of Program:	Broad Major <input type="button" value="v"/>
Minor Required:	No <input type="button" value="v"/>
Specific Minor (if required):	<input type="text"/>

<p>Program Description:</p> <p>The BFA Theatre Design/Technology degree is designed to provide the highest caliber training to create performances of any kind, at any level.</p>
<p>Admission Requirements:</p> <p>Granted by the department by interview/portfolio presentation only. A grade of 'C' or better must be earned for major credit.</p>
<p>Advising:</p> <p>You are expected to meet with your advisor on a regular basis to ensure courses are taken in an order that will lead to successful completion of the degree.</p> <p>All majors must meet with their academic advisor each term in order to get their access code.</p> <p>A complete listing of program faculty, policies, and course descriptions is available in the undergraduate bulletin.</p>

TERM 1 - FALL

Designator:	Course:	Course Name:	Credits:	Milestones:
				Overall GPA \geq 2.0 Course Completion Rate \geq 67% Completion of \geq 15 credit hours
THEA	100	Introduction to Theatre (Gen Ed Goal Area 6)	3	Required General Education

<i>Designator:</i>	<i>Course:</i>	<i>Course Name:</i>	<i>Credits:</i>	<i>Milestones:</i>
				Overall GPA \geq 2.0 Course Completion Rate \geq 67% Completion of \geq 15 credit hours
THEA	10X	Theatre Activity Elective	1	5 activity credits required from 3 different areas (THEA 102, 103, 104, 105, 107, 108, 109)
THEA	110 (or 101)	Fundamentals of Acting (or Acting for Everyone)	3	Required
THEA	270	Lighting Technology	3	Required
ENG	101	Composition (Gen Ed Goal Area 1A)	4	Must earn "P" or "C" minimum
General Education		Goal Area 3	3-4	Non-Lab

Insert item

Term 1 Notes:

Note: General Education Goal Areas can be taken in any order, with the exception of THEA 100 (Goal Area 6), a required prerequisite, which should be taken as early as possible.

TERM 2 - SPRING

<i>Designator:</i>	<i>Course:</i>	<i>Course Name:</i>	<i>Credits:</i>	<i>Milestones:</i>
				Overall GPA \geq 2.0 Course Completion Rate \geq 67% Completion of \geq 30 credit hours Advance to Sophomore status
THEA	10X	Theatre Activity Elective	1	5 activity credits required from 3 different areas (THEA 102, 103, 104, 105, 107, 108, 109)
THEA	240	Basic Design	3	Required
THEA	381W	Play Analysis	3	Required; Writing Intensive
THEA	260	Costume Construction (optional)	3	Required
THEA	275	Sound Technology (optional)	3	Required
General Education		Goal Area 4	3-4	Must receive a grade of "C" or better
General Education		Goal Area 1B	3-4	

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Term 2 Notes:

Courses marked ""optional" may or may not be taken during the term indicated. They might eventually be "required" but the student has the "option" as to which term to take the course. Not all courses are offered every term or even every year. You must talk to an advisor to make sure that courses are completed in a timely fashion.

TERM 3 - FALL

<i>Designator:</i>	<i>Course:</i>	<i>Course Name:</i>	<i>Credits:</i>	<i>Milestones:</i>
				Overall GPA \geq 2.0 Course Completion Rate \geq 67%
THEA	10X	Theatre Activity Elective	1	5 activity credits required from 3 different areas (THEA 102, 103, 104, 105, 107, 108, 109)

<i>Designator:</i>	<i>Course:</i>	<i>Course Name:</i>	<i>Credits:</i>	<i>Milestones:</i>
				Overall GPA ≥ 2.0 Course Completion Rate ≥ 67%
THEA	235	Fundamentals of Directing	3	Required
THEA	255	Stagecraft	3	Required
THEA	475	Sound Design (optional)	3	Pre-req needed; Required
General Education		Goal Area 3	3-4	Lab; Must Take Two Courses from Two Different Disciplines
General Education		Goal Area 5	3-4	

Insert item

Term 3 Notes:

TERM 4 - SPRING

<i>Designator:</i>	<i>Course:</i>	<i>Course Name:</i>	<i>Credits:</i>	<i>Milestones:</i>
				Overall GPA ≥ 2.0 Course Completion Rate ≥ 67% Completion of ≥ 60 credit hours Advance to Junior status
THEA	10X	Theatre Activity Elective	1	5 activity credits required from 3 different areas (THEA 102, 103, 104, 105, 107, 108, 109)
THEA	260	Costume Construction (optional)	3	Required
THEA	275	Sound Technology (optional)	3	Required
THEA	430	Theatre Management	3	Required
THEA	470	Lighting Design (optional)	3	Must take 3 of 4 Design Options
General Education		Goal Area 5	3-4	Must Take Two Courses from Two Different Disciplines
General Education		Goal Area 6	3-4	Must Take Two Courses from Two Different Disciplines

Insert item

Term 4 Notes:

TERM 5 - FALL

<i>Designator:</i>	<i>Course:</i>	<i>Course Name:</i>	<i>Credits:</i>	<i>Milestones:</i>
				Overall GPA ≥ 2.0 Course Completion Rate ≥ 67% Apply for Graduation
THEA	10X	Theatre Activity Elective	1	5 activity credits required from 3 different areas (THEA 102, 103, 104, 105, 107, 108, 109)
THEA	30X	Practicum: Elective	1	Required
THEA	440	Scene Design I (optional)	3	Must take 3 of 4 Design Options

<i>Designator:</i>	<i>Course:</i>	<i>Course Name:</i>	<i>Credits:</i>	<i>Milestones:</i>
				Overall GPA \geq 2.0 Course Completion Rate \geq 67% Apply for Graduation
THEA	460	Costume Design I (optional)	3	Must take 3 of 4 Design Options
THEA	475	Sound Design I (optional)	3	Must take 3 of 4 Design Options
THEA	476	Sound Design II (optional)	3	Pre-req needed
THEA	471	Lighting Design II (optional)	3	Pre-req needed
THEA	485W	Theatre Dramaturgy	3	Required; Writing Intensive

Insert item

Term 5 Notes:

Students must take two Design II level Courses. The sequence of courses depends on the timing of taking prerequisite courses.

TERM 6 - SPRING

<i>Designator:</i>	<i>Course:</i>	<i>Course Name:</i>	<i>Credits:</i>	<i>Milestones:</i>
				Overall GPA \geq 2.0 Course Completion Rate \geq 67% Completion of \geq 90 credit hours Advance to Senior status
THEA	30X	Practicum: Elective	1	Required
THEA	441	Scene Design II (optional)	3	Pre-req needed
THEA	482	Theatre History II	3	Required
General Education		Goal Area 7	3-4	
General Education		Goal Area 8	3-4	
General Education		Goal Area 9	3-4	

Insert item

Term 6 Notes:

TERM 7 - FALL

<i>Designator:</i>	<i>Course:</i>	<i>Course Name:</i>	<i>Credits:</i>	<i>Milestones:</i>
				Overall GPA \geq 2.0 Course Completion Rate \geq 67%
THEA	30X	Practicum: Elective	1	Required
THEA	400	Portfolio Seminar	1	Required
THEA	451	Drafting	3	Required
General Education		Goal Area 10	3-4	
THEA		Theatre Elective (optional)	3-4	

Insert item

Term 7 Notes:

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TERM 8 - SPRING

<i>Designator:</i>	<i>Course:</i>	<i>Course Name:</i>	<i>Credits:</i>	<i>Milestones:</i>
				Overall GPA \geq 2.0 Course Completion Rate \geq 67%
THEA	30X	Practicum: Elective	1	Required
THEA	444	Styles and Ornamentation (optional)	3	Take THEA 444 or THEA 464
THEA	461	Costume Design II (optional)	3	Pre-req needed
THEA	464	Costume History (optional)	3	Take THEA 444 or THEA 464
THEA	481	Theatre History I	3	Required

Insert item

Term 8 Notes:

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PROGRAM NOTES

Students must complete an End of Term Evaluation with the Department Faculty, chaired by the student's advisor at the end of every term. Students must take at least three credits of THEA 300 Summer Stock, during any summer term. Students must take 6 credits of Restricted Electives

DEGREE MAP CHECKLIST: GRADUATION REQUIREMENTS

<input checked="" type="checkbox"/>	1. Minimum of 15 credits per semester
<input checked="" type="checkbox"/>	2. General Education = 44 credits
<input checked="" type="checkbox"/>	3. Diverse Cultures = 2 course (6 credits minimum) from two disciplines
<input checked="" type="checkbox"/>	4. Writing Intensive = 2 courses (6 credits minimum)
<input checked="" type="checkbox"/>	5. Major = <input style="width: 30px; text-align: center;" type="text" value="76"/> credits
<input checked="" type="checkbox"/>	6. Upper-Division Requirements = 40 credits minimum
<input type="checkbox"/>	7. Professional Education (if required) = 30 credits
<input type="checkbox"/>	8. Language Requirements (if BA) = 8 credits minimum
<input type="checkbox"/>	9. Minor = <input style="width: 30px;" type="text"/> credits
<input checked="" type="checkbox"/>	10. Total credits required for degree <input style="width: 30px; text-align: center;" type="text" value="120"/>

DEGREE MAP COMPLETE

<input checked="" type="checkbox"/>	Map is complete and ready for review <ol style="list-style-type: none"> 1. Faculty please send an email to your Department Chair when map is ready to review. 2. Department Chair please send an email to your Dean when map is ready to review. 3. Dean please send an email to the Assistant Vice President for Undergraduate Studies when map is ready to review.
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DEAN APPROVAL



Map reviewed and approved by Dean

Save and Close