

Big
ideas.
Real-world thinking.



MINNESOTA STATE
UNIVERSITY
MANKATO

ART & DESIGN - ART *College of Humanities and Social Sciences*

OVERVIEW

We offer learning opportunities in a creative and collaborative community of artists and scholars. Our strength is intertwining programs to provide a solid design foundation for a lifetime of artistic and creative growth. Examine, transform, and communicate both the individual and combined human experiences into visual form.

DEGREES

Art, Bachelor of Arts (BA)

The BA is defined as a "liberal arts" degree that offers a focus in studio art or art history within a program that provides a broad foundation of knowledge and skills.

Art, Bachelor of Fine Arts (BFA)

The BFA is a "professional" degree that presents an opportunity to concentrate on intensive work in art or design sustained by a program of general studies.

Art, Studio Minor

Art, Master of Arts (MA)

STUDIO SPECIALIZATIONS

Studio specializations are offered in ceramics, drawing, graphic design, installation, painting, photography, printmaking, and sculpture. Each of these areas is instructed by at least one faculty member considered to be a specialist in that creative discipline.

- » **Ceramics:** We strive to cultivate a community of individuals with diverse interests and skills and to foster collaboration between all mediums. A broad range of concepts, materials, techniques and equipment within the context of contemporary culture and art practices are explored.
- » **Drawing:** Through traditional and experimental approaches to drawing, students work with a variety of materials and processes to solve visual problems and understand formal and conceptual concerns related to the discipline.
- » **Graphic Design:** The graphic design program at Minnesota State Mankato will help you develop the conceptual, visual, and technical skills needed to enter the design profession with confidence. We offer several content areas, including branding, editorial, web, and motion design.
- » **Installation:** In installation art, students explore a variety of formal and conceptual approaches and a diverse range of materials while creating works that engage with site and audience.
- » **Painting:** The engagement of materials and practices exploring differing approaches and philosophies described as painting.

This includes contemporary models and historical precedents.

- » **Photography:** We explore photography as art and emphasize creative problem-solving strategies and visual literacy. Course studies include digital and darkroom processes, camera workings, image editing, lighting, and final print refinement.
- » **Printmaking:** The print studio consists of a pressroom, classroom, digital lab, darkroom, and a combination space for silkscreen washout/etching baths. We teach stone and plate lithography, silkscreen, relief, intaglio, letterpress, digital processes, as well as digital/manual processes.
- » **Sculpture:** Through hands-on experimentation our students learn to develop their own individual concepts while confronting the pragmatic issues of building and material exploration.

QUALITY OF OUR PROGRAM

Accreditation:

The Department of Art is accredited by the National Association of Schools of Art and Design, insuring that professional standards for teaching and research are met or surpassed.

Faculty:

All of our full-time faculty hold terminal degrees. Our art historians and art educator hold the PhDs and our studio artists hold MFA degrees. Our faculty have established a significant record of achievement as teachers and scholars, including grants from the National Endowment for the Arts, the National Endowment for the Humanities, the Minnesota State Arts Board, and other prestigious foundations and arts organizations. The work of our studio faculty has been widely exhibited in local, regional, national, and international shows.

STUDENT EXPERIENCE

Student/Faculty Ratio:

A very strong sense of community has been established in the department through small class sizes and a faculty/student ratio of 1:15.

Scholarly Work:

Opportunities for the encouragement and financial support of student scholarly and artistic endeavor are provided by the Minnesota State Mankato Undergraduate Research Conference, which promotes students to engage in research or creative projects under the supervision of a faculty mentor.

Facilities:

Nelson Hall studio spaces provide the equipment, workspaces, and technology to prepare students for contemporary applications of their art education.

Graphic Design has two fully-equipped computer labs and a production space with additional equipment, such as, a laser cutter and large format printers.

In the 3D areas of ceramics, sculpture, and installation we have wood/metal shops and a large ceramics studio. We also have an installation workspace and campus-wide locations for art installation projects.

In 2D areas, our program has drawing studio spaces for introductory and advanced work, a large painting studio, and a printmaking studio with facilities for traditional and contemporary approaches. Our photography area has a darkroom and digital printing equipment. Nelson Hall also has classrooms for foundations, art education, and art history.

Chapters/Organizations:

The department supports student chapters of the American Institute of Graphic Arts and the National Art Education Association as well as our Art History Round Table, our Exposed photography club, our Mudworks ceramics group, Works on Paper printmaking club, and our Student Art League. These seven student groups sponsor various activities, travel opportunities, and other programs that strengthen the educational experience.

Scholarships:

The department awards scholarships to returning students based on academic merit and need.

FOR MORE INFORMATION PLEASE CONTACT**Department of Art & Design**

Minnesota State University, Mankato
136 Nelson Hall
Mankato, MN 56001

Phone 507-389-6412 (V) 800-627-3529 or 711 (MRS/TTY)

Website hss.mnsu.edu/art

SAMPLE FOUR-YEAR CURRICULUM (BACHELOR OF FINE ARTS, BFA)

First Year (Fall)	First Year (Spring)
General Education (3) General Education (3) ART 101 - Design Foundations (3) ART 110 - Drawing Foundations (3) ART 260 - Art History Survey I (3)	General Education Course (3) General Education Course (3) Elective Course in Major (3) ART 103 - Three-Dimensional Design (3) ART 261 - Art History Survey II
Second Year (Fall)	Second Year (Spring)
General Education Course (4) General Education Course (3) Elective Course in Major (3) Elective Course in Major (3) Elective Course in Major (3)	General Education Course (4) General Education Course (3) Elective Course in Major (3) Elective Course in Major (3) Elective Course in Major (3)
Third Year (Fall)	Third Year (Spring)
General Education Course (3) Elective Course in Major (3) Elective Course in Major (3) Elective Course in Major (3) ART 466 - Realism to Postmodernism (3) ART 391 - Portfolio Review (1)	General Education Course (3) Elective Course in Major (3) Elective Course in Major (3) Elective Course in Major (3) Elective Course in Major (3)
Fourth Year (Fall)	Fourth Year (Spring)
General Education Course (3) Elective Course in Major (3) Elective Course in Major (3) Elective Course in Major (3) Elective Course in Major (3)	General Education Course (3) Elective Course in Major (3) Elective Course in Major (3) Elective Course in Major (3) Art 495 -W Senior Exhibit (1)

For additional information about course requirements, please visit hss.mnsu.edu/art

08-22

Safety/Security Programs & Statistics are available at www.mnsu.edu/safety

Placement & Occupational Outlook for Majors are available at www.mnsu.edu/cdc/ (Click on Resources and then Graduate Statistics)

